



# Tavistock Primary and Nursery School

Week beginning: 22nd June 2020

Year 3



## English

Watch one of the animations on the Literacy Shed such as:

<https://www.literacyshed.com/adrift.html>

Choose a section of the animation and either: Write it up as a story, focusing on writing in the past tense and using exciting describing words. Or focus on character description and write an introductory paragraph, introducing one of the characters. Remember to include what the character looks, sounds and behaves like.

Research what a Motte and Bailey castle is and create a labelled diagram identifying the main elements of the structure.

Imagine that you are a person who lived in the castle; you could be a king or queen, a knight or guard. Write a diary explaining what your daily life might be like and the events you might be involved in.

## Exercise

Play noughts and crosses.

Set up a game board ten metres away and take in turns with someone else to race up to the game board and put in a nought or cross. See who can make three in a row first.



## Maths

Practise your times tables on Times Table Rockstars and explore Hit The Button

<https://www.topmarks.co.uk/maths-games/hit-the-button>

Create your own place value grid. Roll dice and make two or three digit numbers, filling in the 100s, 10s, 1s column. Explore adding 2 digit numbers together using the column addition methods we have explored in school.

Hundreds	Tens	Ones

Telling the time on a digital and analogue clock is important. Find a watch, clock or a device with digital time around your house and make it a target to learn how to tell the time. Focus on telling the time to the nearest 5 minutes, then to the nearest minute.



## Science and Foundation subjects

Carry out an investigation into what plants need to grow. Plant a seed in a pot of soil and give it the things it needs to grow. Then plant other seeds and change some of the things you give it. Will it grow without one of the things it needs? Take away one of the following: light, soil, water and light. Write up the investigation, write about what you have done and take photos of the plant at different stages.

Write fact cards about animals. You can use books or websites to find out about the appearance, habitat and diet of each creature. After this, play a game of 'Guess Who?' using the cards and yes/no questions.

Design an obstacle course. Draw and label your design, include all of the equipment you will need. If you have the space, use your design to create your obstacle course. Ask the family to complete the obstacle course whilst you time them. You could even make a medal for the person who completes the obstacle course the quickest.



## Websites

<https://spellingframe.co.uk/> Work your way through the spelling rules for year 3 and 4.

<https://play.rockstars.com/> Make sure you login using our school name

<https://www.bbc.co.uk/teach/supermovers>

<https://whiterosemaths.com/homelearning/year-3/> White Rose Maths. Teaching videos and activities.

<https://scratch.mit.edu/> a coding programme that the children have used before.

<https://stories.audible.com/discovery> free audio books.

<https://www.talk4writing.co.uk/wp-content/uploads/2020/05/Y3-Jungle.pdf> free writing booklet